

Moon Stakeholder Roundtable

Classroom Debate and Ethics Activity

Objective

In this activity, you will represent a stakeholder group interested in lunar colonization. Debate, negotiate, and strategically allocate votes to influence who "wins the Moon." Explore ethical, scientific, and economic considerations of human activity on the Moon.

Setup

- Each student (or pair) receives:
 - 1 Stakeholder Card (describes goals and priorities)
 - 5 Voting Tokens per round
- A Round Board or Whiteboard will track votes and eliminated stakeholders.
- Environmental Influence Cards introduce unexpected changes in each round.

Stakeholders

Your group represents one of the following interests:

- | | |
|-------------------------------|------------------------------------|
| – Scientists / Researchers | – Space Tourism Companies |
| – Government Agencies | – Tech Philanthropists / Investors |
| – Mining / Resource Companies | |
| – Environmental Advocates | – Humanitarian Representatives |

(See your Stakeholder Card for detailed goals and strategies)

How to Play

Step 1: Roundtable Debate

- Each round lasts 10 minutes.
- One representative from each group will come up to speak at the Round Table. This representative will engage in discussion with the 7 other representatives and advocate for their groups objectives.
- Discuss your group's priorities and negotiate with other stakeholders. Consider your interests, alignments, and strategies for gaining votes.
- If you are not part of the Round Table, take notes on the discussion to help with your group's voting decision making later on.
- After 10 minutes, representatives return to their groups to discuss which stakeholders best align with their interests and who should get their votes.

Step 2: Voting

- Each group distributes 5 votes to other stakeholders (YOU CANNOT VOTE FOR YOURSELF!).
- Votes are tallied on the Voting Spreadsheet.

Step 3: Environmental Influence

- Draw and apply an Environmental Influence Card.
- Effects may include bonus votes, penalties, or unexpected events.

Step 4: Elimination

- The 2 groups with the fewest votes is eliminated each round.

Step 5: Repeat

- Repeat Steps 1–4 for three rounds.
- Remaining stakeholders continue sending a representative to the Round Table. Eliminated groups still get to vote so they must still listen to the discussion.

Winning the Moon

After three rounds, the stakeholder with the most votes is declared the winner and “controls the Moon.” Winning is based on influence, negotiation, and strategy, not just luck.